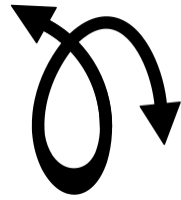




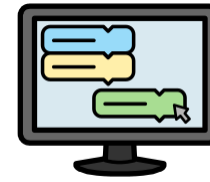
LOGO
Commands



Loops



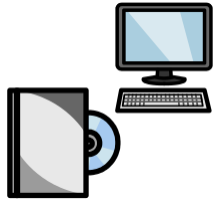
Colouring
Shapes



Sub Programs



Creating Sub
Programs



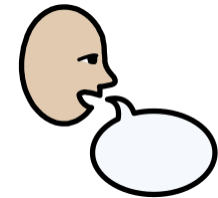
Software



Year 7 Computing Spring 1- LOGO Programming



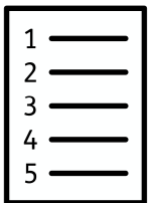
Produce a
Main Program



Detail



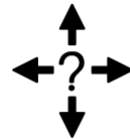
Variables



Data



Programmed to
complete a task



Directional
Controls



Mathematical



Precision